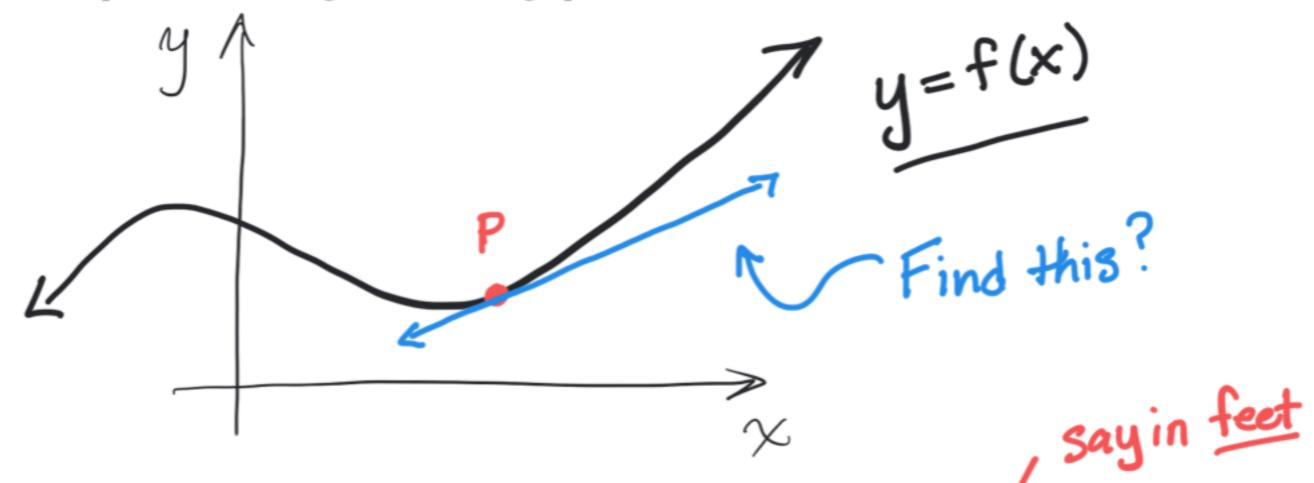
## LECTURE NOTES 2-1: THE TANGENT AND VELOCITY PROBLEMS

The importance of a good question.

QUESTION 1: Given the graph of a function y = f(x) and a point P on this graph, how do you *define* and *find* the equation of the tangent line to the graph at P?



QUESTION 2: Given the position of an object (say a cell phone) at any time, how do you define and find the velocity of the object at a particular instant (say the moment your child launches it off a cliff)?

That is, if I know an object's position at any time, can I find its velocity at an instant in time?

Say in seconds

Say in feet/sec

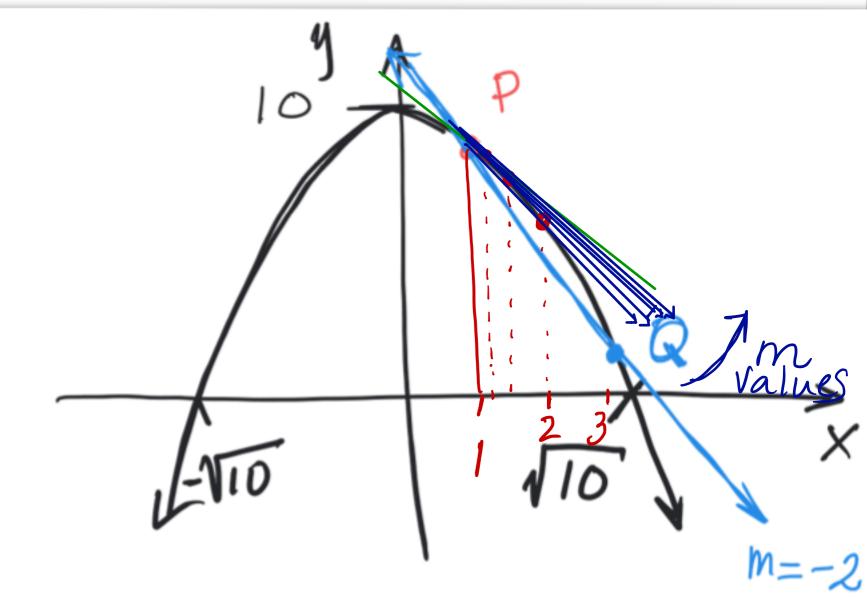
## Some Facts:

- These questions are old. (200BC or older depending on your interpretation)
- These questions are hard, taking more than a thousand years and untold numbers of mathematicians to answer.
- Before finding solid mathematical ground, some of its ideas were even more controversial than Donald Trump's tweets are today!
- Attempts to answer these two questions is part of what led to the development/discovery of Calculus.
- The ideas you learn in calculus explain planetary motion or where a projectile will land or predict how fast an infection will spread.
- **Most importantly and perhaps obviously,** the questions that motivated the development of calculus go a long way to explaining the definitions and applications we see later

Example 1: Let 
$$f(x) = (6 - x^2)/2$$
.

1. Sketch a LARGE graph of f(x) in the space to the right. Include any x-or y-intercepts.

(parabola, opening down)



2. Let P be the point on the curve where x=1 and let Q be the point on the curve where x=3. Find the y-coordinate for P and Q and plot them on your graph above.

X		3	P(1, 4.5)
4	9/2 (= 4.5)	1/2	9(3,0.5)

3. DEFINITION: A *secant line* on a graph is simply the line determined by two points on the graph. Find the EQUATION of the secant line determined by the points P and Q and graph it above.

$$M = \frac{4.5 - 0.5}{1 - 3} = \frac{4}{-2} = -2 \text{ (slope)}$$

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$$= -2x + 2$$

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- 4. Label the line you just plotted above with its slope.
- 5. For the FIVE points  $Q_1$ ,  $Q_2$ ,  $Q_3$ ,  $Q_4$ ,  $Q_5$  with x-coordinates 2, 1.5, 1.25, 1.125, 1.0625, find the y-coordinate, plot the point, plot the secant line determined by P and  $Q_i$ , and label the line with its slope.

X	2	l.,5	1.25	1.125	1.0625	
y	3	3.875	4.219	4.367	4.4355	
51 ope 4-4.5	1.5	. 25.	7.	7.	7.0325	~
X - 1		m / m /	alues	2	2-1 The Tangent and	Velocity Problems

- 6. Sketch what YOU think the tangent to f(x) at the point P should look like...???
- 7. What do you observe about the relationship between the secant lines you **calculated** and the tangent line you **guessed at**?

The SLOPES of the secant lines gets closer to the SLOPE of the tangent.

8. What is the significance of the words in bold in the previous question?

While we want the slope of the tangent, what we can calculate (find precisely) are slopes of secants.

9. What PART of the tangent line is indicated by the sequence of secant lines?

SLOPE

10. Write the *equation* of the tangent line to f(x) at P. Does this answer seem reasonable? Why or why not?

point (1,4.5) slope m=-1 (guess!?)

$$y-4.5 = -1(x-1)$$
 $y = -x+1+4.5$ 
 $y = 5.5-2$ 

- 11. In *plain old ENGLISH SENTENCES* how would you explain (step-by-step) how to find the *equation* of the tangent line?
- 1. Find points on curve getting closer to point P.
- 2. Find slopes of secants determined by P and points from #1.
- 3. Look at what value the slopes from #2 get closer to. Use this for the value of m.
- 4. Write equation using P and m

Uses a calculator

2-1 The Tangent and Velocity Problems

12. In the previous exercise, we chose	L			* *
we had chosen points on the left?	They will	also have	Slopes	getting
	. 1	closer t	l	ل ل

s (feet) 0 4.9 20.6 46.5 79.2 124.8 176.7 The table	4 5	2 3	2	1	0	t (seconds)	
C1(0)C8/	79.2 124.	0.6 46.5	20.6	4.9	0	s (feet)	

pove shows the position of a mo-

torcyclist after accelerating from rest.

1. Find the average velocity for each time period and include units in your answer

(a) From 
$$t = 2$$
 to  $t = 4$ .

Average  $= \frac{79.2 - 20.6}{4 - 2} = 29.3$ 
Velocity  $= \frac{79.2 - 20.6}{4 - 2} = 29.3$ 
 $= \frac{79.2 - 46.5}{4 - 2}$ 

(b) From 
$$t = 3$$
 to  $t = 4$ .

(c) From  $t = 4$  to  $t = 5$ .

 $\Rightarrow \frac{124.8-79.2}{5-4} = 45.4 \text{ ft/s}$ 
 $= 32.7 \text{ ft/s}$ 

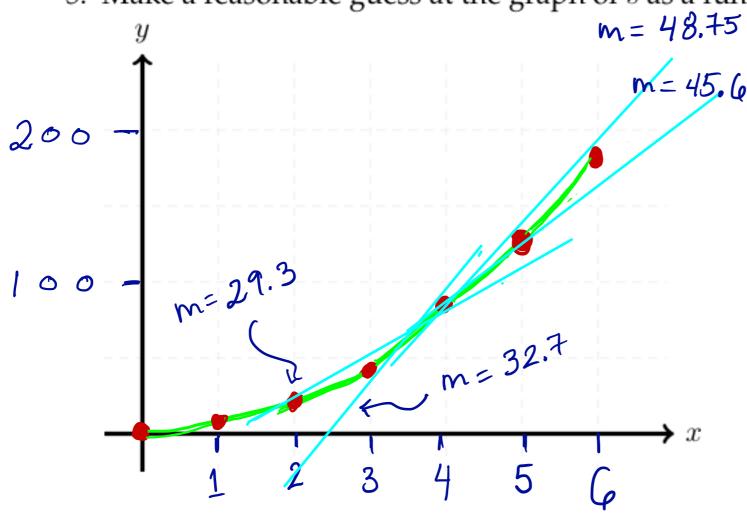
(d) From 
$$t = 4$$
 to  $t = 6$ .  $\frac{5-4}{4-7} = \frac{48.75 \text{ ft/s}}{6-7}$ 

2. In words in English, what should the average velocity of an object be?

3. In words in English, what should the instantaneous velocity of an object be? Use a super-small time interval and find the

4. If the object is a motorcycle, what should the *instantaneous velocity* of an object be?

5. Make a reasonable guess at the graph of s as a function of t using the data from the table.



Secant lines

in blue Slopes in dk blue

I chose to average the

average velocities in the second before + the se cond after.

6. Estimate the instantaneous velocity of the motorcycle four seconds after accelerating from rest. Is									
your answer reasonable?									
time interval	2 to 4	3 to 4	4	4 to 5	4 to 6	45.6 + 32.7 = 39.15			
avg. velocity	29.3	32.7	?	45.6	48.75	= $=$ $ft/sec$			
7. On the graph in part 5, DRAW and LABLE all of the calculations from parts a-d in question 1. Zero??									

State explicitly and in complete sentences in English the relationship between the tangent problem and the velocity problem.

Solving the tangent problem means finding the slope of a given curve. Solving the velocity problem means finding instantaneous velocity given position of object at given times.

The Slope of tangent is the same as instantaneous velocity when the curve represents (or models) the position of an object over time. In both cases we approximate the slope or instantaneous velocity using Secant lines or average velocity

The Last Word(s): In real estate, the three most important things to keep in mind are (1) location, (2) location, (3) location.

As of today, you now know the three most important techniques in calculus:

approximate approximate, approximate !!